

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace ilkprojem
{
    class Program
    {
        static void Main(string[] args)
        {
            int s1, s2, top, cik, carp;
            float bol;
            string adi = "emrah";

            int say = 43;
            adi = adi + say;
            Console.WriteLine("ilk sonucumuz {0}", adi);
            Console.WriteLine("Merhaba bir sayı gir--");
            s1 = Convert.ToInt32(Console.ReadLine());
            Console.WriteLine("\n Bir sayı daha gir--");
            s2 = Convert.ToInt32(Console.ReadLine());

            top = s1 + s2;
            cik = s1 - s2;
            bol = Convert.ToSingle(s1) / Convert.ToSingle(s2);
            carp = s1 * s2;
            Console.WriteLine("toplam ="+top+" çıkarma="+cik+" bölme="+bol+"
çarpma="+carp);
            Console.WriteLine("toplam = {0} çıkarma={1} bölme= {2} çarpma={3}", top,
cik, bol, carp);

            Console.ReadKey();

        }
    }
}

```

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace ortalama
{
    class Program
    {
        static void Main(string[] args)
        {
            float vz, fn;

            float ort = new float();

            object fth = 38+"merhaba";

```

```
Console.WriteLine(fth);
```

```
object[] ahlat = { "blg", 34, 25.2 };  
ahlat[1] = Convert.ToInt32(ahlat[1]) + 23;  
for (int x = 0; x < 3; x++)  
{  
    Console.WriteLine(ahlat[x]);  
}
```

```
foreach(object aksam in ahlat)  
{  
    Console.WriteLine(aksam);  
}
```

```
bool bitlis = true;
```

```
Console.WriteLine("Vize notunu giriniz..");  
vz = Convert.ToSingle(Console.ReadLine());  
Console.WriteLine("Final notunu giriniz..");  
fn = Convert.ToSingle(Console.ReadLine());
```

```
ort = (vz * 0.4f) + (fn * 0.6f); //Convert.ToSingle
```

```
Console.WriteLine("Ortalamanız : {0}", ort);
```

```
Console.ReadKey();
```

```
    }  
}
```

```
// ConsoleApplication1.cpp : Defines the entry point for the console application.  
//
```

```
#include "stdafx.h"  
#include "stdio.h"  
#include <iostream>
```

```
using namespace std;
```

```
int _tmain(int argc, _TCHAR* argv[])  
{  
    int fth;  
    cout << "fatih\n";  
    printf("marasli");  
    cin >> fth ;  
    return 0;  
}
```

```
using System;  
using System.Collections.Generic;  
using System.Linq;  
using System.Text;  
using System.Threading.Tasks;
```

```
namespace vindex  
{
```

```

class Program
{
    static void Main(string[] args)
    {
        float kl, by, vin;
        char karar;

        patates: Console.WriteLine("Lan kilonu gir:");
        kl = Convert.ToSingle(Console.ReadLine());
        Console.WriteLine("Lan boyunun ölçüsünü gir:");
        by = Convert.ToSingle(Console.ReadLine());

        vin = kl / (by * by);

        Console.WriteLine("Senin vücut kitle indeksin : {0}",vin);

        if(vin <=20)
        {
            Console.WriteLine("Aşırı zayıfsın lüzumsuz");
        }

        else if(vin>20 && vin<=25)
        {
            Console.WriteLine("Gayet normal insan gibi insansın");
        }

        else if (vin > 25 && vin <= 30)
        {
            Console.WriteLine("Şişko seni");
        }

        else
        {
            Console.WriteLine("Az ye öleceksin lüzumsuz");
        }

        tercih:
        Console.WriteLine("Bir daha hesaplamak istermisiniz?(E/H)");
        karar = Convert.ToChar(Console.ReadLine());

        if(karar == 'E' || karar == 'e')
        {
            goto patates;
        }

        else if(karar == 'H' || karar=='h')
        {
            goto defol;
        }
        else
        {
            Console.WriteLine("Eline tüküreyim düzgün harfe bas");
            goto tercih;
        }

        defol:
    }
}

```

```
Console.ReadKey();
```

```
    }  
  }  
}
```

```
using System;  
using System.Collections.Generic;  
using System.Linq;  
using System.Text;  
using System.Threading.Tasks;
```

```
namespace diziler
```

```
{  
    class Program  
    {  
        static void Main(string[] args)  
        {  
            Random rd = new Random();  
            int fatih;  
            string marasli;
```

```
            string[] adlar = {"a", "bc", "dd", "ff"};  
            for (int m = 0; m < 4; m++)  
            {  
                Console.WriteLine("Dizinin " + m + ". indisine deger gir:");  
                adlar[m] = Console.ReadLine();  
            }  
            Console.WriteLine("\n");  
            foreach (string gec in adlar)  
            {  
                Console.WriteLine(gec);
```

```
            }  
            Console.WriteLine("\n"+adlar.GetValue(2));  
            fatih = rd.Next(2, 12);  
            Console.WriteLine(fatih);
```

```
            Console.WriteLine("Aradığınız ismi yazar mısınız?");  
            marasli=Console.ReadLine();  
            foreach(string br in adlar)  
            {  
                if (marasli.Equals(br))  
                {  
                    Console.WriteLine("evraka evraka");  
                }  
                else  
                {  
                    Console.WriteLine("bulunamadı");  
                }  
            }  
        }  
    }  
}
```

```
Console.ReadKey();
```

```
    }  
  }  
}
```

```
}]
```

```
using System;  
using System.Collections.Generic;  
using System.Linq;  
using System.Text;  
using System.Threading.Tasks;
```

```
namespace donguSart
```

```
{  
    class Program  
    {  
        static void Main(string[] args)
```

```
        {  
            int karesi;  
            for(int s=1;s<101;s++)  
            {  
                if (s % 2 == 0)  
                {  
                    continue;  
                }  
                else if(s == 13)  
                {  
                    break;  
                }  
                else  
                {  
                    karesi = s * s;  
                    Console.WriteLine(karesi);  
                }  
            }  
        }  
    }  
}
```

```
        Console.ReadKey();
```

```
    }  
}
```

```
}]
```

```
using System;  
using System.Collections.Generic;  
using System.Linq;  
using System.Text;  
using System.Threading.Tasks;  
using System.Collections;
```

```
namespace diziler2
```

```
{  
    class Program  
    {
```

```
        static void Main(string[] args)
```

```
        {  
            Array yaslar = Array.CreateInstance(typeof(int),5);  
            ArrayList kilolar = new ArrayList();
```

```
yaslar.SetValue(18, 0); //yaslar[0] = 18;
yaslar.SetValue(12, 1);
yaslar.SetValue(36, 2);
yaslar.SetValue(16, 3);
yaslar.SetValue(37, 4);
```

```
Array.Reverse(yaslar);
Array.Clear(yaslar, 1, 2);
foreach (int d in yaslar)
{
    Console.WriteLine(d);
}
Console.WriteLine("*****");
kilolar.Add(85);
kilolar.Add(75);
kilolar.Add(15);
foreach (int hacce in kilolar)
{
    Console.WriteLine(hacce);
}
Console.WriteLine("*****");
kilolar.Remove(75);
```

```
foreach (int hacce in kilolar)
{
    Console.WriteLine(hacce);
}
Console.WriteLine("*****");
Console.WriteLine(kilolar.Count);
Console.ReadKey();
}
```

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
```

```
namespace method
{
    public static class Program
    {
        const float PI = 3.14F;
        public static float shacmi(float yuk, float ycap)
        {
            float hacim;
            hacim = PI * ycap * ycap * yuk;
            return hacim;
        }
        static void Main(string[] args)
        {
```

```
            float y, c;
            Console.WriteLine("Silindirin yarıçapını girer misiniz?");
            c = Convert.ToSingle(Console.ReadLine());
```

```
Console.WriteLine("Silindirin yüksekliğini girer misiniz?");  
y = Convert.ToSingle(Console.ReadLine());  
Console.WriteLine("Silindirin hacmi : " + shacmi(y, c));
```

```
Console.ReadKey();
```

```
}
```

```
using System;  
using System.Collections.Generic;  
using System.Linq;  
using System.Text;  
using System.Threading.Tasks;
```

```
namespace vizefinalortmetod
```

```
{  
    class fatih
```

```
{  
    int mrs;  
    public void alanHesabi()
```

```
{  
        int kenar, alan;  
        Console.WriteLine("Karenin bir kenarını giriniz :");  
        kenar = Convert.ToInt32(Console.ReadLine());  
        alan = kenar * kenar;  
        Console.WriteLine("alan sonucu : {0}", alan);
```

```
    }  
}
```

```
class Program
```

```
{  
    static float ortalama(float viz, float fin)
```

```
{  
        float sonuc;  
        sonuc = Convert.ToSingle(viz * 0.4 + fin * 0.6);  
        return sonuc;
```

```
    }  
    static void Main(string[] args)
```

```
{  
        float v, f;  
        double z;
```

```
        Console.WriteLine("Vize notunuz giriniz--");  
        v = Convert.ToSingle(Console.ReadLine());  
        Console.WriteLine("Final notunuz giriniz--");  
        f = Convert.ToSingle(Console.ReadLine());  
        Console.WriteLine("Ortalama sonucu : " + ortalama(v, f));  
        z = Math.Pow(3, 4);  
        Console.WriteLine("us alma islemi sonucu : {0}", z);
```

```
Console.WriteLine("buyuk olan : " + Math.Max(v, f));  
Console.WriteLine("kok sonucu : {0}", Math.Sqrt(z));
```

```
fatih f1 = new fatih();  
f1.alanHesabi();  
Console.ReadKey();  
}  
}
```

```
using System;  
using System.Collections.Generic;  
using System.Linq;  
using System.Text;  
using System.Threading.Tasks;
```

```
namespace refout
```

```
{  
    class Program  
    {  
        static void ekleme(ref int x)  
        {  
            x = x + 8;//x+=8;  
            Console.WriteLine("fonksiyonun yazdığı deęer : {0}", x);  
        }  
        static void Main(string[] args)  
        {  
            fatih ft = new fatih();  
            ft.sayi = 12;  
            Console.WriteLine("Sayi : {0}", ft.sayi);  
            int fuf;  
            fuf = 23;
```

```
            Console.WriteLine("fufun deęeri : " + fuf);  
            ekleme(ref fuf);  
            Console.WriteLine("fufu gurbete yolladıktan sonraki deęeri : " + fuf);
```

```
            Console.ReadKey();  
        }  
    }  
}
```

```
class fatih  
{  
    public int sayi;  
}
```

Form1

Birinci Sayı: Bir sayı giriniz

İkinci Sayı: Bir sayı daha giriniz

Hesapla

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace ilkdeneme
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void button1_Click(object sender, EventArgs e)
        {
            textBox3.Text = Convert.ToString(Convert.ToInt32(textBox1.Text) +
            Convert.ToInt32(textBox2.Text));
            sonuc.Text = Convert.ToString(Convert.ToInt32(textBox1.Text) +
            Convert.ToInt32(textBox2.Text));
        }
    }
}
```